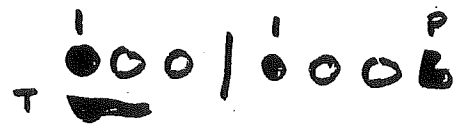


Flute 3.0

B^b

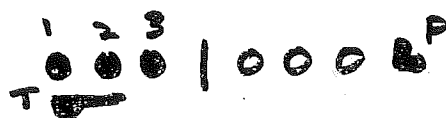


FAST AIR !!

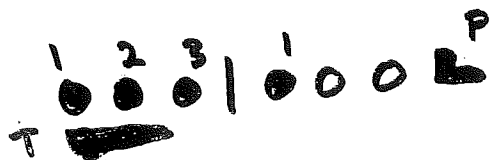
A



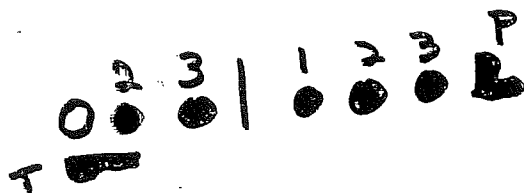
G



F



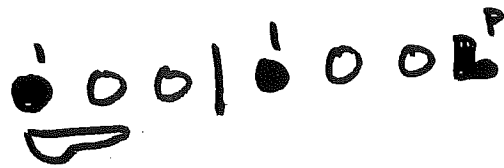
E^b



D

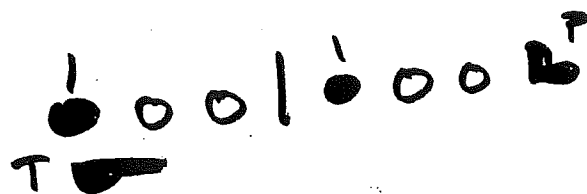


C



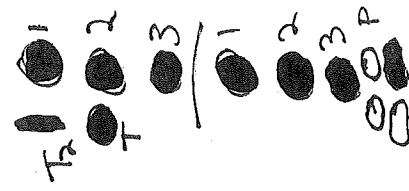
Slow Air

B^b

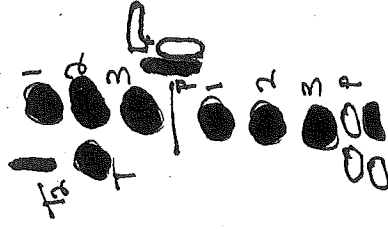


B^b C D E^b F G A B^b

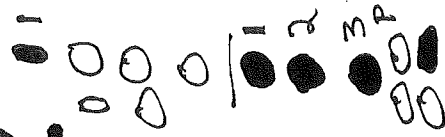
Clarinet 3.0



B RHD



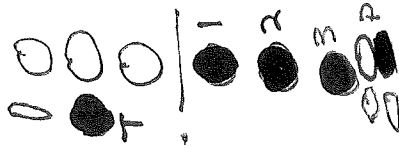
B RHD



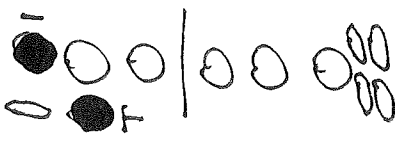
A RHD



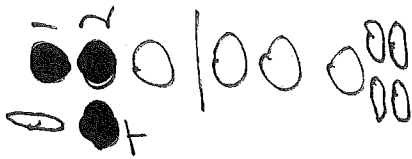
G RHD



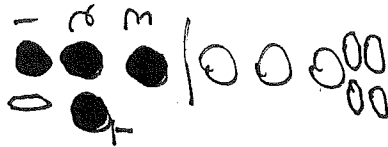
F RHD



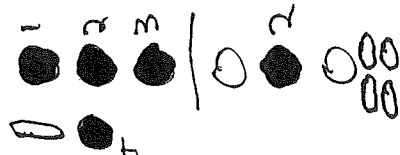
E



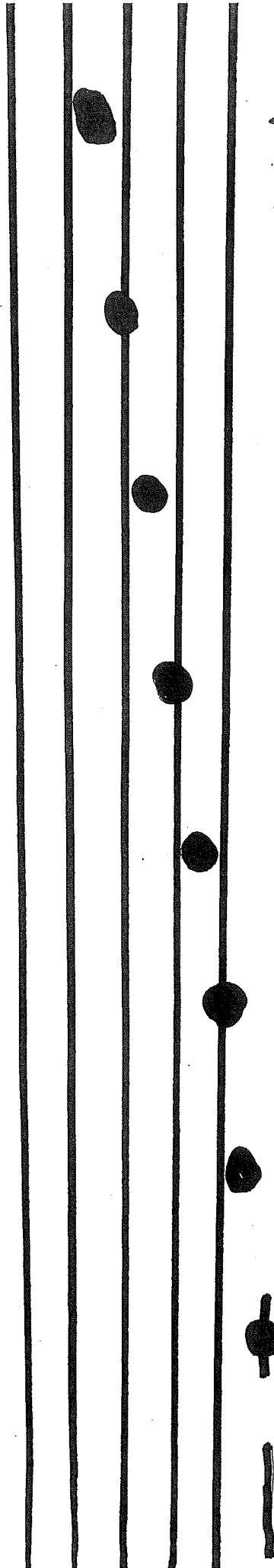
D



C



B



TEETH ON TOP!

Chin up!!!

Squishy Part of Fingers, not finger tips!

Cold Air!

Saxophone 3.0



F# G



A



B



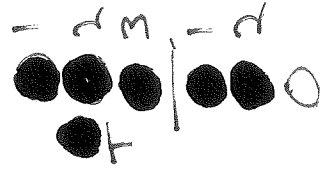
C



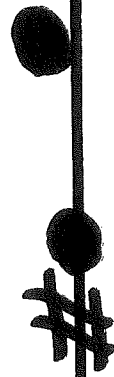
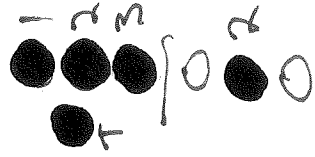
D



E



F# G



TEETH ON TOP!

Curved Fingers!!

Dark Vade Air!

TENOR SAX 3.0

| | | |
|--|---|---|
| $\overset{1}{\bullet} \circ \circ / \circ \circ \circ$ | B | C |
| $\overset{1}{\bullet} \overset{2}{\bullet} \circ / \circ \circ \circ$ | D | C |
| $\overset{1}{\bullet} \overset{2}{\bullet} \overset{3}{\bullet} / \overset{1}{\bullet} \overset{2}{\bullet} \circ$ | E | C |
| $\overset{1}{\bullet} \overset{2}{\bullet} \overset{3}{\bullet} / \overset{1}{\bullet} \circ \circ$ | F | C |
| $\overset{1}{\bullet} \overset{2}{\bullet} \overset{3}{\bullet} / \circ \circ \circ$ | G | C |
| $\overset{1}{\bullet} \overset{2}{\bullet} \circ / \circ \circ \circ$ | A | C |
| $\overset{1}{\bullet} \circ \circ / \circ \circ \circ$ | B | C |
| $\overset{1}{\bullet} \overset{2}{\bullet} \circ / \circ \circ \circ$ | C | C |

A handwritten musical staff consisting of five horizontal lines. The notes and fingerings are as follows:

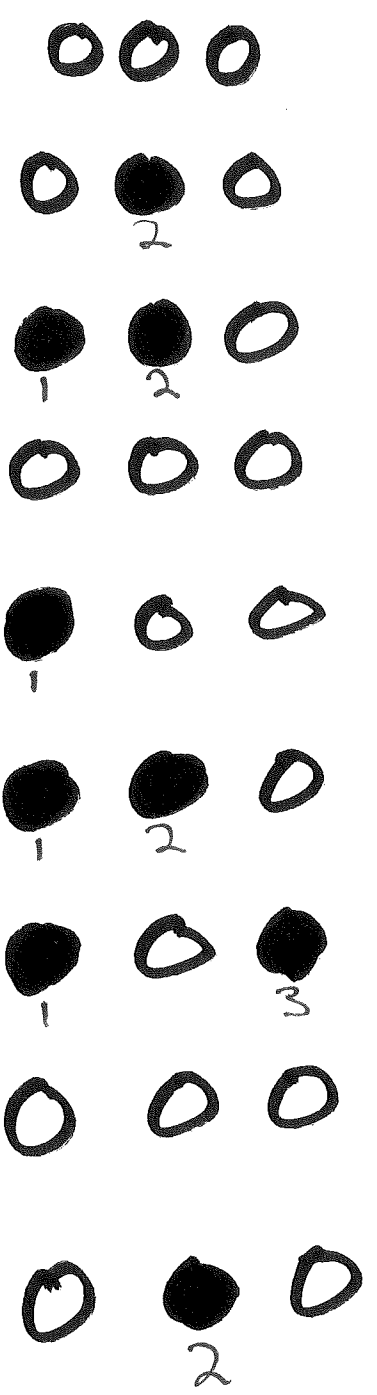
- Line 1 (bottom): Note B, fingering 1.
- Line 2: Note C, fingering 1.
- Line 3: Note D, fingering 1.
- Line 4: Note E, fingering 1.
- Line 5 (top): Note F, fingering 1.

There are also notes on the lines with fingerings 2 and 3, and notes on the lines with fingerings 1, 2, and 3, indicating various fingerings for the same notes.

TEETH ON TOP!
Curved Fingers!

TRUMPET 3.0

C
B
A
G
F
E
D
C
B



FAST AIR



Kick it!

SLOW AIR

B C D E F G A B C

HORN 3.0

| | | | | |
|----------------|---|---|---|---|
| F | T | 0 | 0 | 0 |
| E | T | 0 | 2 | 0 |
| D | T | 1 | 2 | 0 |
| C | T | 0 | 0 | 0 |
| B ^b | T | 1 | 0 | 0 |
| A | T | 1 | 2 | 0 |
| G | | 0 | 0 | 0 |
| F | | 1 | 0 | 0 |
| E | | 0 | 0 | 0 |

FAST AIR !!



SLOW AIR

E F G A B^b C D E F

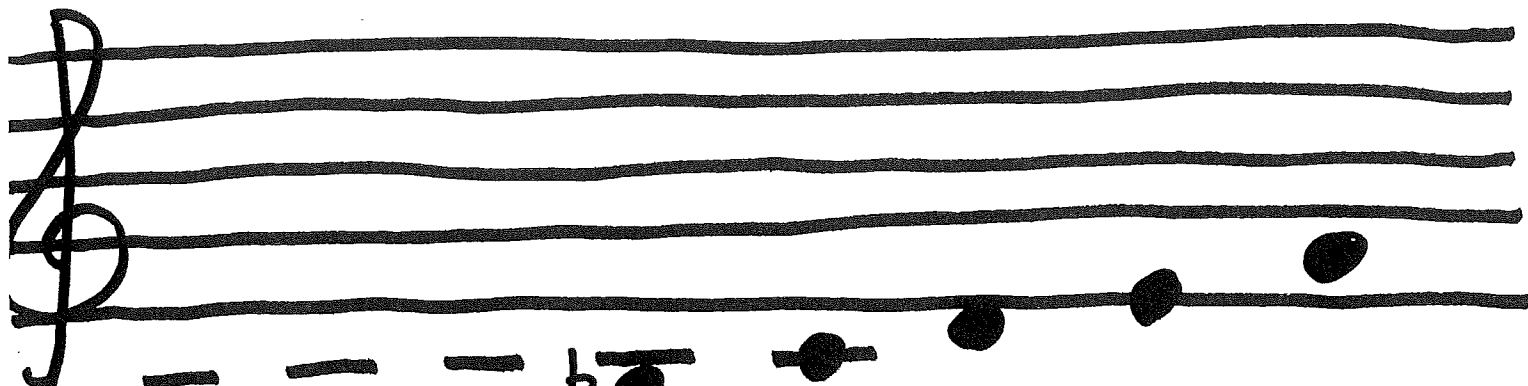
HORN 3.5

| | | | |
|----------------|---|---|---|
| F | ● | ○ | ○ |
| E | ○ | ○ | ○ |
| D | ● | ○ | ○ |
| C | ○ | ○ | ○ |
| B ^b | ● | ○ | ○ |
| A | ● | ● | ○ |
| G | ○ | ○ | ○ |
| F T | ○ | ○ | ○ |

NORMAL AIR



WARM AIR, Slow Buzz
THINK "TDH"



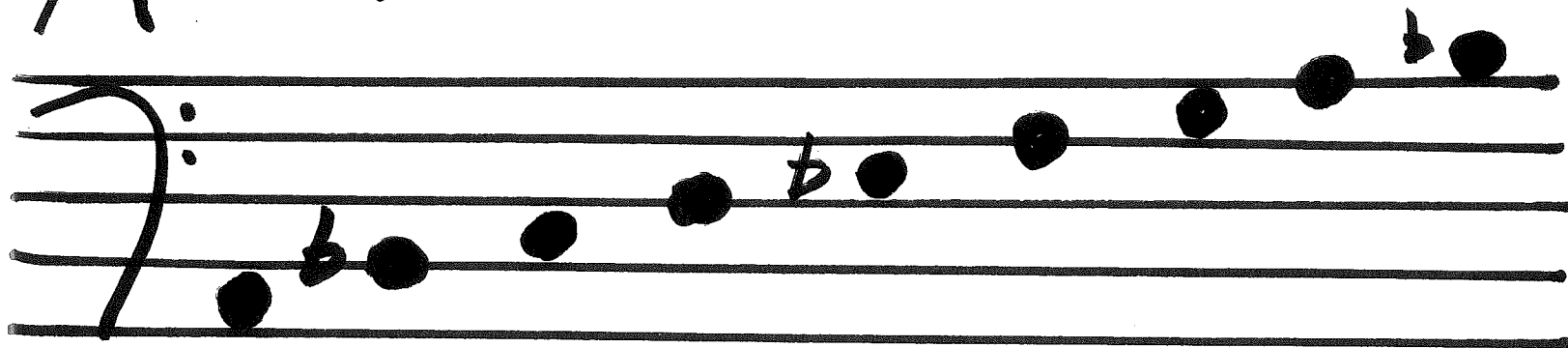
F G A B^b C D E F

TROMBONE 3.0

| | |
|----------------|---|
| B ^b | 1 |
| A | 2 |
| G | 4 |
| F | 1 |
| F ^b | 3 |
| D | 4 |
| C | 6 |
| B ^b | 1 |
| A | 2 |



Slow Air!

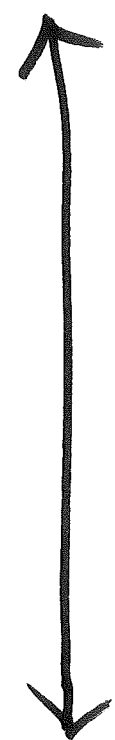


A B^b C D E^b F G A B^b

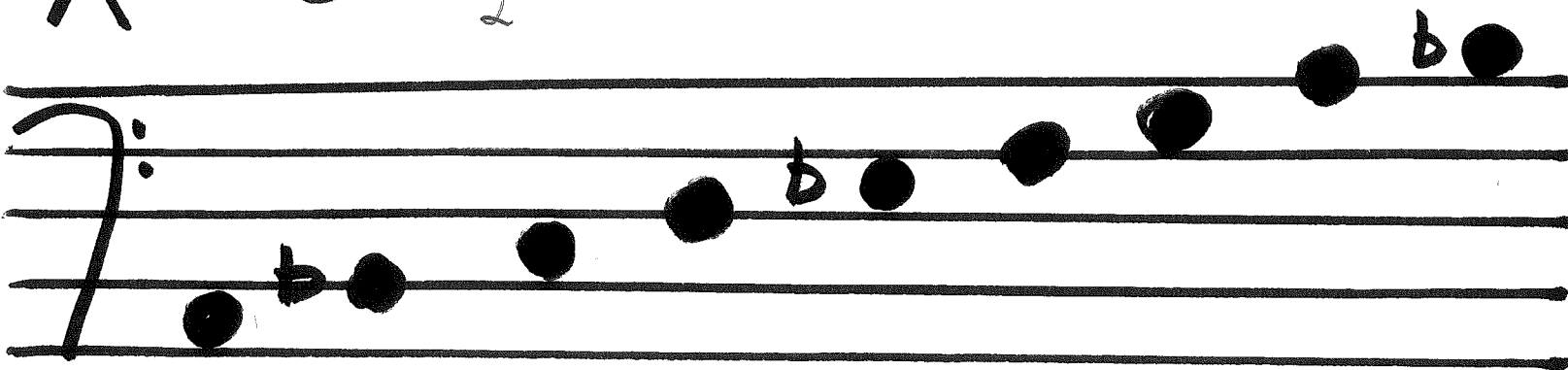
BARITONE 3.0

| | | | |
|----------------|----------------|----------------|----------------|
| B ^b | ○ | ○ | ○ |
| A | ○ | ● ₂ | ○ |
| G | ● ₁ | ● ₂ | ○ |
| F | ○ | ○ | ○ |
| E ^b | ● ₁ | ○ | ○ |
| D | ● ₁ | ● ₂ | ○ |
| C | ● ₁ | ○ | ● ₃ |
| B ^b | ○ | ○ | ○ |
| A | ○ | ● ₂ | ○ |

FAST AIR!



SLOW AIR

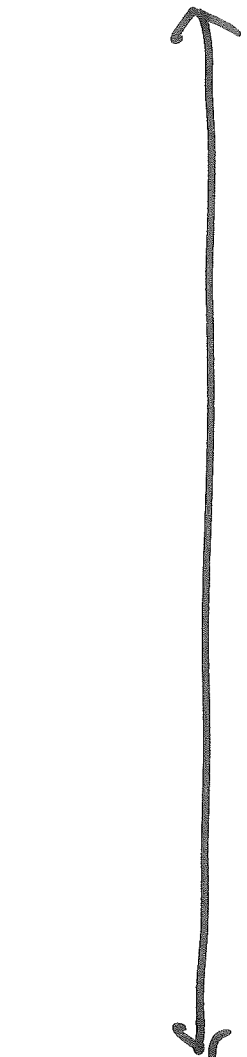


A B^b C D E^b F G A B^b

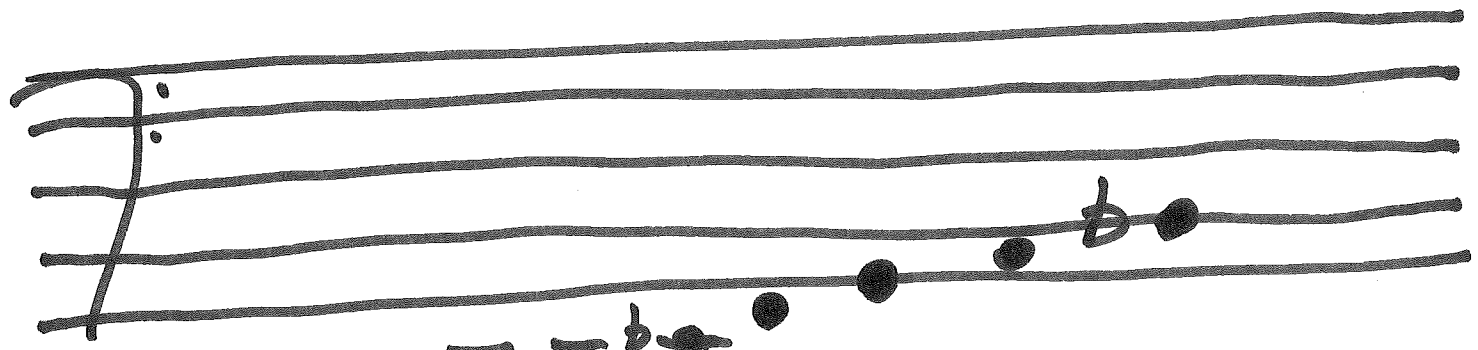
Tuba 3.0

| | | | | |
|-----------------|---|---|---|---|
| B ^b | 0 | 1 | 2 | 3 |
| A | 0 | 2 | 2 | 3 |
| G | 0 | 2 | 2 | 3 |
| F | 0 | 2 | 2 | 3 |
| E ^b | 0 | 2 | 2 | 3 |
| D | 0 | 2 | 2 | 3 |
| C | 0 | 2 | 2 | 3 |
| *B ^b | 0 | 2 | 2 | 3 |
| A | 0 | 2 | 2 | 3 |

FAST AIR!

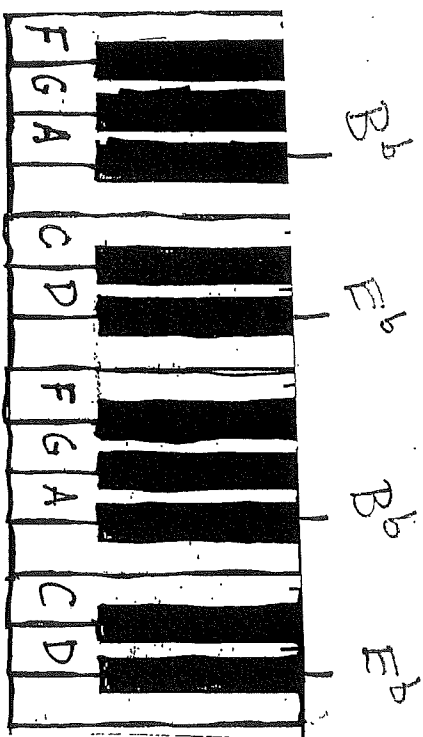


Slow Air!



A B^b C D E^b F G A B^b

PERCUSSION 3.0

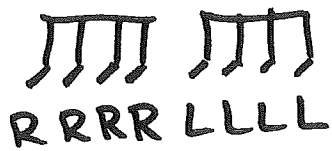


Handwritten musical notation on four staves. The notes and accidentals are as follows:

- Staff 1: A, B^b, C, D, E^b, F, G, A, B^b
- Staff 2: b, b, b, b, b, b, b, b, b, b
- Staff 3: b, b, b, b, b, b, b, b, b, b
- Staff 4: b, b, b, b, b, b, b, b, b, b

RUDIMENT 3.0

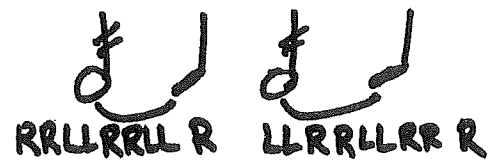
1. Legato/Rebound



6. Double Stroke



11. 9-Stroke Roll



2. Alternating



7. 5-Stroke Roll



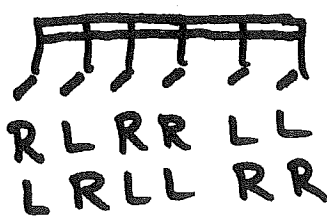
12. Double Paradiddle



3. Buzz



8. Paradiddle-diddle



13. Flamacue



4. Paradiddle



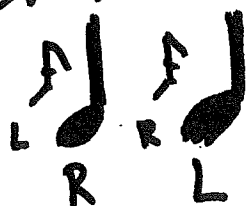
9. Flam Tap



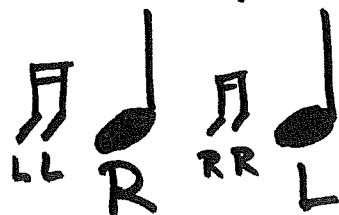
14. Pataflafla



5. Flam



10. Ruff/Drag



15. Drag Paradiddle #2

